Associative learning changes multivariate neural signatures of visual working memory

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Working memory is aided by long-term memory

- A hallmark of our visual working memory system is its sharp capacity limit
- But this capacity limit can be overcome with **familiarity**:



• Meaningfulness // real-world objects:



• Repetition learning // associative learning:



Musfeld et al. (2023) PNAS





Ngiam et al. (2019) JEP:G

How is working memory performance improved?

- Working memory load may be expanded for familiar // meaningful // learned stimuli
 - Additional resources are recruited allowing a greater number of items to be held within working memory
- Working memory load is reduced via *chunking*
 - Load is reduced by requiring fewer "chunks" to be held in working memory
 - Recall is improved by relying on recruitment of long-term memory

Pointers in working memory

- Pylyshyn (2009) proposed the visual system has an indexing mechanism that keeps track of an individual object through its changes
 - This index is **abstracted** from the contents of the object

• We propose that items in working memory are assigned to a contentindependent pointer







Thyer et al. (2022) *Psychological Science*



Different working memory loads on the hyperplane





- The multivariate load signal for pointers is dissociated from spatial attention Jones et al. (accepted), Psychological Science
- The load signal generalizes from color to motion coherence of random dot kinematograms Henry's VSS talk this year

• The multivariate load signal is shared for audio and visual stimuli



Darius Suplica

How do working memory pointers change with associative learning?

Experiment 1: Training

• Subjects completed 600 trials to learn four color pairs:



Experiment 1: Training

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Experiment 1: Training

• Two alternative-forced choice – which color was in the bolded location?



Experiment 1: Pre-training and post-training

- Before training 4 random colors
- After training 4 paired colors (two learned pairs)



Experiment 1: Pre-training and post-training

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Experiment 1: Pre-training and post-training

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E1: training session – aggregate performance



E1: training session – average performance



Experiment 1: EEG session



Train 2 random versus 4 random



Train 2 random versus 4 random, where is 4 paired?



Train 2 random versus 4 random, where is 4 paired?



Train 2 random versus 4 random, test 4 paired



Train 4 random versus 4 paired, test 2 random



Train 2 random versus 4 paired, test 4 random



Multidimensional scaling



Multidimensional scaling



Multidimensional scaling







Trial condition (4R) Predicted 4 randor Distance from hyperplane (a.u.) 4 "Weak chunking" 2 random (4P)Predicted 2 -200 4Ó0 6Ó0 800 1000 1200 2<u>0</u>0 Ó (2R) Time from stimulus onset (ms) (4R)"Strong chunking" (4P) 4Ó0 800 1000 1200 -200 200 600 0 (2R) Time from stimulus onset (ms)





Experiment 2 - Training

• Trained subjects to learn three color triplets



Experiment 2 - Training

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Experiment 2 - Training

Awareness Test

Awareness Test

 Only subjects who correctly produced all triplets were considered "learners"



Experiment 2 Training



Experiment 2: EEG session





Train 6 random versus 2 random, test 6 chunked



Train 6 random versus 6 chunked, test 2 random



Train 2 random versus 6 chunked, test 6 random



Train 6 random versus 2 random, test 6 chunked



Learners vs non-learners



Multidimensional scaling on each subject



Multidimensional scaling on each subject



Conclusions

- We asked whether associative learning:
 - Increases the number of representations in working memory (memory compression)
 - Or reduces the number of items stored in working memory (chunking)
- A multivariate neural signal for items in working memory shows associative learning *reduces* the number of items stored in working memory
- Furthermore, neural signatures of associative learning showed the reduction only in those that successfully learnt the associations
- This is consistent with a *chunking* account associative learning may not allow one to circumvent item limits





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Edward Awh Leo Chang

Check out Leo's related pre-data poster happening right now in Banyan



Scan for the Awh Vogel lab's VSS content including this talk's slides

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Why does the learned condition not cross the hyperplane?



What are working memory pointers?



A 'theory map' of visual working memory (Ngiam, 2023)